Psych 56L/ Ling 51: Acquisition of Language
Lecture 7
Phonological Development II

Announcements
Be preparing for the midterm on 2/09/12 (review questions, HW1, first part of HW2)
Midterm review 2/07/12 in class
HW2 due 2/23/12

Prelinguistic “Speech” Production

Stages of Prespeech Vocal Development
Newborns make biologically-related sounds: reflexive crying, burping, breathing, sucking
Helpful: infants’ vocal cords vibrate & airflow through the vocal apparatus is stopped and started
Stages of Prespeech Vocal Development

Around 6-8 weeks: infants start cooing (sounds that result from being happy). First coos sound like one long vowel - but over many months, they acquire a variety of different vowel sounds.

Stages of Prespeech Vocal Development

Around 16-30 weeks: vocal play. Infants use a variety of different consonant-like and vowel-like sounds. At the end of this stage, infants form long combinations of the sounds (marginal babbling).

Recognizable vowel sounds heard at the beginning, while recognizable consonant sounds (usually velars like k/g) are usually heard around 2-3 months. Recognizable consonant sounds occurring near the front of the mouth (n/m/p/b/d) come in around 6 months of age.

Stages of Prespeech Vocal Development

Around 6-9 months: canonical/reduplicated babbling, with actual syllables in the sounds produced (ex: [dadada]). These syllables are often repeated in a row.

Social aspect: babies don’t give any indication that they’re babbling to communicate. They babble in the car and their crib, showing no sign that they expect any reply.

Note: even deaf infants babble, but they tend to produce marginal babbling instead of canonical babbling.

Stages of Prespeech Vocal Development

After canonical babbling: nonreduplicated/variegated babbling, with non-repetitive syllables and more variety in consonant and vowel sounds. Infants also incorporate prosody (the rhythm of the language) into their babbling, which makes it sound much more like they’re trying to talk. However, the “words” in this kind of babbling are usually only 1 or 2 syllables.
Stages of Prespeech Vocal Development

<table>
<thead>
<tr>
<th>Time</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>0 weeks</td>
<td>reflexive crying, biological-based sounds</td>
</tr>
<tr>
<td>6-8 weeks</td>
<td>cooing</td>
</tr>
<tr>
<td>16 weeks</td>
<td>vocal play begins</td>
</tr>
<tr>
<td>36 weeks</td>
<td>reduplicated/canonical babbling</td>
</tr>
<tr>
<td>48 weeks</td>
<td>nonreduplicated babbling</td>
</tr>
<tr>
<td></td>
<td>First Word</td>
</tr>
</tbody>
</table>

Is all babbling the same?

Besides the differences between the vocal babbling of deaf children and non-deaf children, babies’ babbling is also influenced by the language they hear.

How do we know?

(1) Test competent native speakers. Record the babbling of babies who are learning to speak different languages (ex: French, Arabic, Chinese). See if native speakers can identify which baby’s babble is from their language (ex: asking French mothers to choose between Arabic babble and French babble as French.)

De Boysson-Bardies, Sagart, and Durand (1984): recordings of 8-month-olds can be recognized by language.

(2) See if babbling features accord with language features. Determine which vowels and consonants appear in babbling, and how frequently they appear. Compare to target language’s vowels and consonants. (Can be subtle, though.)

Ex: Japanese & French words contain more nasal sounds than Swedish & English words; Japanese & French babbles contain more nasal sounds than Swedish & English babbles.

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Processes underlying speech sound development

Three main factors

- Physical growth & development of the vocal tract
- Development of brain & other neurological structures responsible for vocalization
- Experience

Ex: Japanese & French words contain more nasal sounds than Swedish & English words; Japanese & French babbles contain more nasal sounds than Swedish & English babbles.
Processes underlying speech sound development

Physical growth & development of the vocal tract

A newborn’s vocal tract is smaller & shaped differently from an adult’s. (Ex: The tongue fills the entire mouth, limiting range of motion.)

As the facial skeleton grows, the tongue gets more room. This happens during the vocal play stage, and the exploration of this new vocal freedom may be the cause of the vocal play itself.

Processes underlying speech sound development

Development of brain & other neurological structures responsible for vocalization

Later neurological developments in higher brain structures correlate with developments in vocalization. 
Ex: Onset of cooing at 6-8 weeks coincides with development of limbic system (associated with expression of emotion in both humans and other animals).

Maturation of areas in the motor cortex may be required for the onset of canonical babbling.

Processes underlying speech sound development

Experience

Experience 1: Hearing the speech adults produce (influences the sounds children choose to babble and prosodic character of later babbling)

Experience 2: Hearing their own vocal output (allows for calibration - matching what they produce to what they hear). Absence of auditory feedback may explain why deaf infants produce less elaborate vocal play than hearing infants, and reach the canonical babbling stage later.

Prelinguistic Speech Perception
### Infants' Hearing

Infants' hearing is not quite as sensitive as adults' - but they can hear quite well and remember what they hear.

**Ex 1: Fetuses 38 weeks old**

A loudspeaker was placed 10cm away from the mother's abdomen. The heart rate of the fetus went up in response to hearing a recording of the mother’s voice, as compared to hearing a recording of a stranger’s voice.

**Ex 2: Newborns**

Pregnant women read a passage out loud every day for the last 6 weeks of their pregnancy. Their newborns showed a preference for that passage over other passages read by their mothers.

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### Studying Infant Speech Perception

Researchers use indirect measurement techniques.

**High Amplitude Sucking (HAS)**

Infants are awake and in a quietly alert state. They are placed in a comfortable reclined chair and offered a sterilized pacifier that is connected to a pressure transducer and a computer via a piece of rubber tubing. Once the infant has begun sucking, the computer measures the infant's average sucking amplitude (strength of the sucks).
Studying Infant Speech Perception
Researchers use indirect measurement techniques.

High Amplitude Sucking (HAS)
A sound is presented to the infant every time a strong or "high amplitude" suck occurs. Infants quickly learn that their sucking controls the sounds, and they will suck more strongly and more often to hear sounds they like the most. The sucking rate can also be measured to see if an infant notices when new sounds are played.

Head Turn Preference Procedure
Infant sits on caretaker’s lap. The wall in front of the infant has a green light mounted in the center of it. The walls on the sides of the infant have red lights mounted in the center of them, and there are speakers hidden behind the red lights.

Sounds are played from the two speakers mounted at eye-level to the left and right of the infant. The sounds start when the infant looks towards the blinking side light, and end when the infant looks away for more than two seconds.

Thus, the infant essentially controls how long s/he hears the sounds. Differential preference for one type of sound over the other is used as evidence that infants can detect a difference between the types of sounds.
Studying Infant Speech Perception
Researchers use indirect measurement techniques.

Head-Turn Technique
Babies tend to be interested in moving toys. Using the presentation of a moving toy as a reward, babies are trained to turn their heads when they hear a change in the sound being presented.

Categorical Perception
One feature of infants’ speech perception: categorical perception. Categorical perception occurs when a range of stimuli that differ continuously are perceived as belonging to only a few categories with no degrees of difference within those categories.

Actual stimuli

Perception of stimuli

Categorical Perception
Adult categorical perception: Voice Onset Time (VOT)

A sound is played over and over, and then the sound is changed followed immediately by the presentation of the moving toy. After several trials, babies turn their heads when the sounds change even before the moving toy is activated.
Categorical Perception

Adult categorical perception: Voice Onset Time (VOT)

% of responses as either [tæ] or [dæ]

Voice onset time in msec

Uncertainty at category boundary

Within-category discrimination is hard, across-category discrimination is easy

D 0ms D 20ms D

D 20ms T 40ms T

T 40ms T 60ms T
Categorical Perception

Infant categorical perception: Voice Onset Time (VOT)

Eimas et al. 1971: HAS technique

across within control
category category (baseline)

Infants notice, compared to control.

Categorical Perception

Infant categorical perception: Voice Onset Time (VOT)

Eimas et al. 1971: HAS technique

across within control
category category (baseline)

Infants don’t notice, compared to control.

Categorical Perception

Categorical perception is not specific to the human ear, though — it’s a feature shared with other mammals like chinchillas (tested with an Avoidance Conditioning Procedure)!
Avoidance Conditioning Procedure

- Speech sound at one end of the continuum paired with shock
- Other end paired with safety

Safety

Shock

VOT

Avoidance Conditioning Procedure

Animals learn to “avoid” shock.

What will they do for between cases?

Safety  ?? ?? ?? ?? = FLEE

Shock

VOT

Kuhl & Miller (1978)

Infant-directed speech
The nature of infant-directed speech
Motherese/infant-directed speech/child-directed speech
Intonational contour is greatly exaggerated:
- higher-pitched voice, wider range of pitches, longer pauses, shorter phrases, slower tempo (vowels are prolonged)

Motherese could be helpful for language learning: likely to highlight important features of speech, and provide more prototypical examples of a language’s speech sounds

How motherese helps
Greater discriminability of phonemes (contrasting sounds in a language) in child-directed speech may help children establish phonemic categories (that signal meaning contrasts)
[b] and [p] are distinct phonemic categories in English. We know because "big" is a different word from "pig".
Support: Mothers who produce more discriminable vowels in their infant-directed speech have infants who demonstrate better speech perception skills in laboratory tests.

How motherese helps…adults?
Golinkoff & Alioto 1995: adults learned words in a foreign language better if the words were presented in infant-directed rather than adult-directed speech

Why babies like motherese
Children like the exaggerated pitch contours the most?
Fernald & Kuhl (1987): 4-month-olds prefer to hear infant-directed speech over adult-directed speech when only the melody is left (everything else has been filtered out)

However, this may be due to positive interactions with their caretakers, as 1-month-olds actually only prefer child-directed speech when the entire speech signal is present.
But not motherese for everyone…

While motherese may be very useful, it can't be required for language acquisition since not all cultures use it. Some cultures (ex: Samoans, Papua New Guineans, Mayans, US African Americans in the rural south) do not address speech to prelinguistic children at all - so those children must learn some other way.

Recap: Speech Sound Development

Infants go through different stages of pre-speech production, which allows them to develop the motor skills to produce the speech sounds in their native language.

There are several experimental techniques that can be used to examine infant speech perception. One useful ability infants seem to have is categorical perception.

Infant-directed speech (motherese) tends to have several properties that make it helpful for learning the sounds of the language.

Questions?

You should be able to do up through question 11 on the review questions and question 1 on HW2