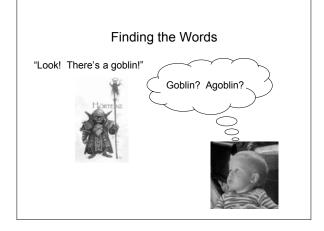
Psych 56L/ Ling 51: Acquisition of Language

Lecture 10 Lexical Development II

Announcements

Pick up your midterm & HW1 if you haven't yet

Be working on HW2 (due 2/18/10)



Speech isn't neatly divided

Word segmentation: process of dividing a stream of speech into the units that adults attach meaning to - words

nıldag e sısığı kul = nıldagesısığıkıl

Looktheresagoblin! = Look! There's a goblin!

Word segmentation is hard

Examples of real errors that children make:

Father: Who wants $\underline{some\ mango}$ for dessert? $\underline{som}\ mengo$

Child: What's a <u>semmango</u>? səmmeŋgo



Word segmentation is hard

Examples of real errors that children make: Pledge of allegiance renditions:

- "...and to the flag of the <u>United States</u>..."

 junajtad stets
- "...and to the flag of the <u>nine of states</u>... najn əv stets



- "...and to the republic for $\underline{which\ it}\ stands...$ " $wit \hat{\jmath}\ \ it\ st \\$ and z
- "...and to the republic for <u>witches</u> stands..." wit∫əz stændz

Word segmentation is hard

Examples of real errors that children make: Attempting Bob Dylan lyrics



"the answer, my friend, is blowin' in the wind." ænsəɪ maj fıɛnd iz

"the ants are my friends, they're blowin' in the wind." ans at maj fixendz $\delta \epsilon i$

Some clues children use to solve it

Words recur in the sound stream - children can pick up on the regularities in the sound sequences

From Pirate's Treasure, written by Carol Moore

"Ten steps from the porch and twenty steps from the rose bushes," growled Bluebeard in Jimmy's dream one night. "There be treasure there! Aawrgh."

Some clues children use to solve it

The stress patterns (rhythm) of the language can also give children clues about where words start and end.

From Pirate's Treasure, written by Carol Moore

"TEN STEPS from the PORCH and TWENty STEPS from the ROSE BUshes," GROWLED BLUEBEARD in Jimmy's DREAM ONE NIGHT. "THERE BE TREAsure THERE! AAWRGH."



Some clues children use to solve it

Motherese - with its exaggerated pitch, longer pauses, and shorter phrases - may help.



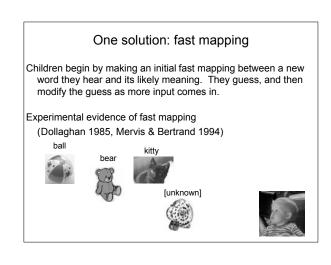
Figuring out the referent of a word "Look! There's a goblin!" Goblin = ????

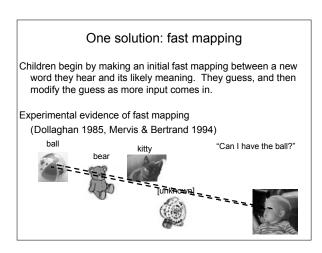
The Mapping Problem

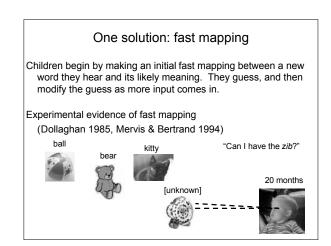
Even if something is explicitly labeled in the input ("Look! There's a goblin!"), how does the child know what *specifically* that word refers to? (Is it the head? The feet? The staff? The combination of eyes and hands? Attached goblin parts?...)

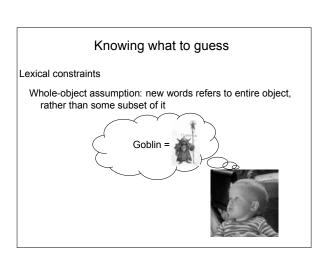
Quine (1960): An infinite number of hypotheses about word meaning are possible given the input the child has. That is, the input underspecifies the word's meaning.

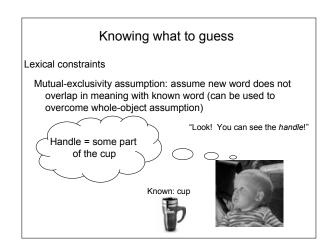
So how do children figure it out? Obviously, they do....

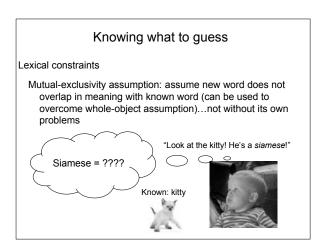


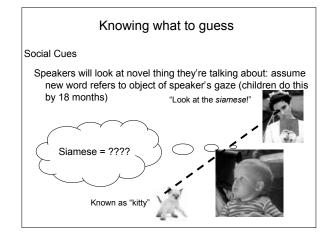


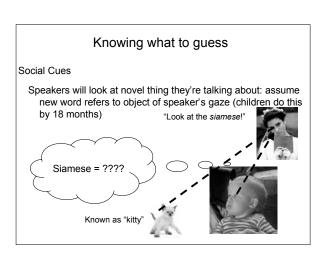


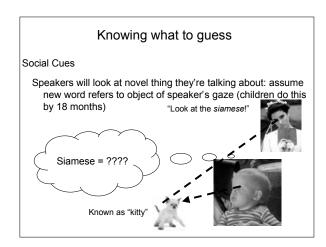


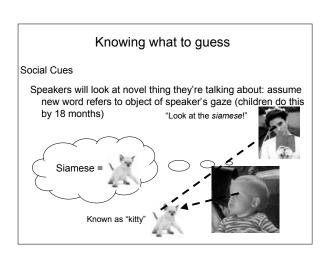












Knowing what to guess

Clues from the input

Speakers generally talk to children about the here and now (Quine's problem is not nearly so serious in child-directed speech)

"Look at the siamese!"



(Not "I just took her to the vet yesterday. Poor thing's been sick all of last week.")

Knowing what to guess

Clues from the input

Speakers also sometimes provide explicit correction for meaning, and provide additional information about the word's meaning.



"Can I see the bugs again?"

"Those are goblins, honey, not bugs. Goblins live in the Labyrinth and occasionally take naughty children away."

Knowing what to guess

Clues from the syntactic structure

Different grammatical categories (nouns, verb, etc.) tend to have different meanings. Once children have identified some grammatical categories (after ~18 months), they can use the syntactic structure (how words appear together) as a clue to meaning.



"Those are <u>goblins</u>." goblins = noun

Nouns = objects

Goblins =



Knowing what to guess

Clues from the syntactic structure

Experimental evidence with 4-year-olds (Gelman & Markman 1985)





"Find the fep one."



Knowing what to guess

Clues from the syntactic structure

Experimental evidence with 4-year-olds (Gelman & Markman 1985)





"Find the fep one."



the__ one = adjective adjective = property (like spotted) fep =~ spotted

Knowing what to guess

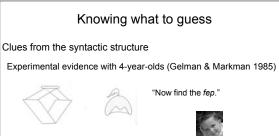
Clues from the syntactic structure

Experimental evidence with 4-year-olds (Gelman & Markman 1985)

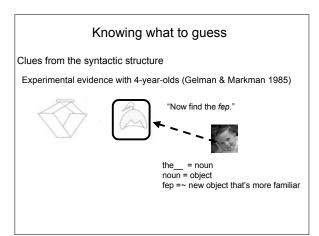




the__ one = adjective adjective = property (like spotted) fep =~ spotted







Knowing what to guess

Syntactic Bootstrapping Hypothesis: primarily using the syntactic structure to get to meaning

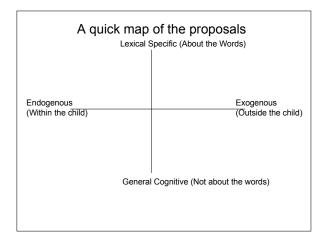
Naigles (1990): 2-yr-olds can use syntactic structure to guess word meaning, even the difference between transitive and intransitive verbs

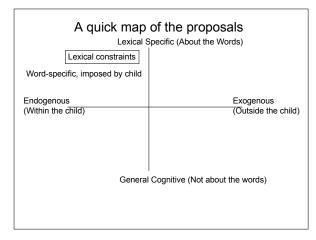
Transitive: The rabbit is gorping the duck.

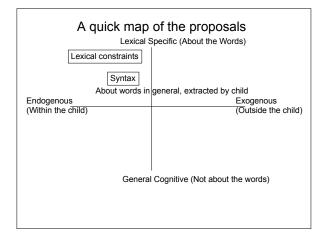
(expectation: rabbit is doing something to the duck)

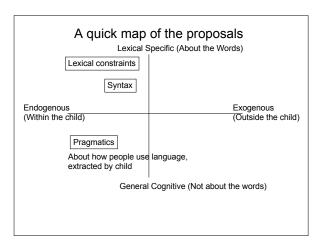
Intransitive: The rabbit and the duck are gorping.

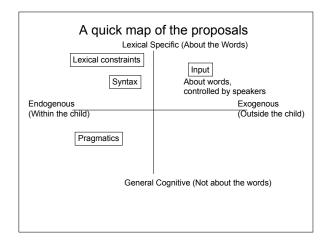
(expectation: rabbit and duck doing actions separately)

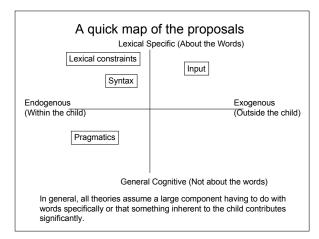


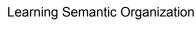




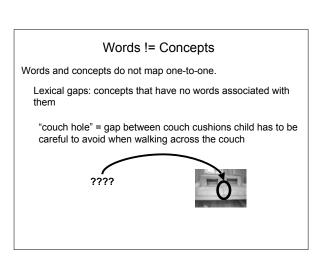












Words != Concepts

Words and concepts do not map one-to-one.

Lexical gaps: concepts that have no words associated with

"couch hole" = gap between couch cushions child has to be careful to avoid when walking across the couch

"couch hole"



Words != Concepts

Words and concepts do not map one-to-one.

Words pick out some, but not all, conceptually available distinctions





Words != Concepts

Words and concepts do not map one-to-one.

Words pick out some, but not all, conceptually available distinctions

Ex:



English fingers



toes

Words != Concepts

Words and concepts do not map one-to-one.

Words pick out some, but not all, conceptually available distinctions

Ex:



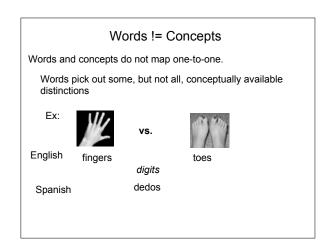


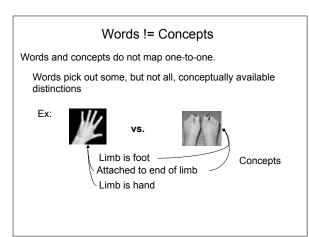
English

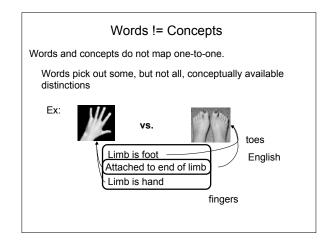
fingers

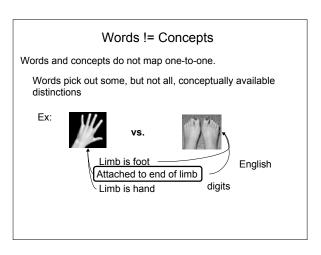
Spanish

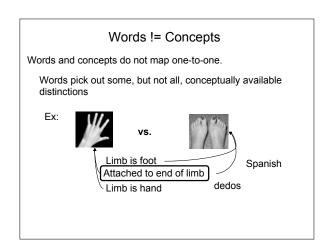
dedos

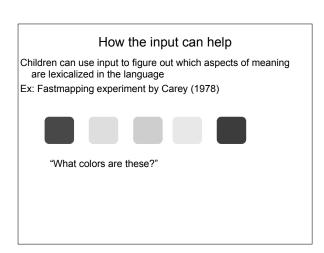


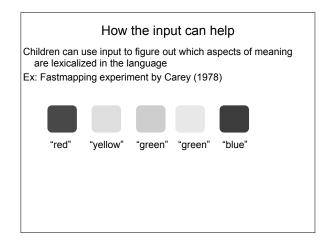


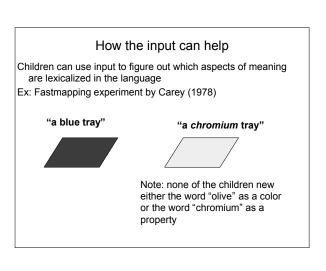


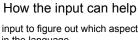












Children can use input to figure out which aspects of meaning are lexicalized in the language

Ex: Fastmapping experiment by Carey (1978)





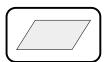
"Bring me the chromium tray; not the blue one, the chromium one."

How the input can help

Children can use input to figure out which aspects of meaning are lexicalized in the language

Ex: Fastmapping experiment by Carey (1978)





Children learned to give the olive tray.

How the input can help

Children can use input to figure out which aspects of meaning are lexicalized in the language

Ex: Fastmapping experiment by Carey (1978)

5 weeks later...











"What colors are these?"

How the input can help

Children can use input to figure out which aspects of meaning are lexicalized in the language

Ex: Fastmapping experiment by Carey (1978)

5 weeks later...







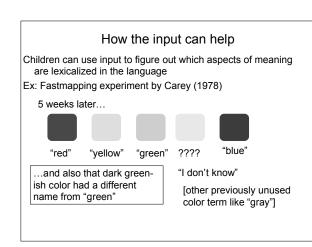
"green"



"blue"

Via input (contrast with blue), children figured out that "chromium" referred to a color the same way that blue does...

"I don't know" [other previously unused color term like "gray"]



Lexical Development Recap Part of what children have to figure out is where the words are in fluent speech. Then, children have to figure out what concept a word refers to. Not all concepts are picked out by words. Languages tend to differ on which concepts they pick out.

Children may benefit from a number of different sources of information, including properties of motherese, knowledge of

syntactic structure, social knowledge, and pragmatic biases.

Questions?